

Bachelor of Design

Communication Design - Game Design

Games have evolved beyond mere entertainment to immersive experiences, becoming a substantial global industry. Recognized as an economic catalyst in various countries, including India, the gaming sector has generated numerous employment opportunities worldwide. At SSPAD, the undergraduate Game Design course focuses on Game Art, Design, and Production, incorporating programming. Covering areas such as Concept Design, Environmental Design, 2D and 3D Art, Strategy, Game Psychology, Level Design, and programming, the program offers guidance from industry professionals. The interdisciplinary nature of the course, blending Science, Technology, and Art, allows students the flexibility to specialize in either 2D or 3D games. The curriculum is meticulously crafted to empower gaming enthusiasts to emerge as independent designers and industry leaders. With a focus on Design and Storytelling, the program prioritizes practical, hands-on experiences over theoretical inputs. This approach aims to provide students with a comprehensive understanding of game design, preparing them for the dynamic challenges of the industry.